GUIDED BY MINIMUM DESCRIPTION LENGTH PRINCIPLE Tatiana Makhalova, Sergei O. Kuznetsov, Amedeo Napoli



Data: transactional dataset over *M* attributes Patterns: regular itemsets. Objective: to discover a small set of non-redundant and interesting patterns that describe together a large portion of data and that can be easily interpreted. Challenges: the search space of the size 2^{2|M|} "interestingness" is subjective measure.

MDL in PATTERN MINING. BASICS

"THE BEST PATTERN SET SHOULD COMPRESS DATA AT BEST"

- Pattern set is represented as a **code table** *CT*.
- **Cover function** *cover(X,CT)* produces a set of disjoint itemsets from *CT* that fully cover all attributes from *X*.
- **Probability distribution** on pattern set.
 - Usage returns the number of times X is used in covering of D, i.e.,

 $usage(X) = |\{g \in G \mid X \in cover(\{g\}', CT)\}|,$

with usage(X) \leq frequency(X).

Usage-based probability estimates:

$$P(X) = \frac{usage(X)}{\sum_{X^* \in CT} usage(X^*)}$$

- **Optimal code** (the Shannon code) L(code(X)) = -log(P(X)), i.e. shortest lengths are assigned to most commonly used patterns.
- **Objective:** minimise the description length L(D, CT) = L(CT | D) + L(D | CT),

where the length of the dataset D encoded by this CT is

$L(D \mid CT) = \sum_{X \in CT} usage(X)L(code(X)).$

The length of CT is L(CT | D) = $\sum_{X \in CT} L(code(X))$.



STATIC "TELL ME WHAT I ASK FOR"

- Idea: mining under non-changeable assumptions about interestingness (interesting measures)
 [Geng and Hamilton, 2006]
- Example: in frequency-based Pattern Mining (PM), one assumes that all the patterns with a frequency greater than a minimum threshold are interesting.
- Drawbacks: all patterns are very similar and the choice of interestingness measure not always can be justified.

DYNAMIC "TELL ME WHAT I NEED TO KNOW"

Idea: setting initial knowledge on dataset and gradually extend a pattern set by selecting the most "unexpected" patterns w.r.t. the current pattern set and knowledge. The knowledge is progressively updating together with the pattern set.

Example: Krimp - an MDL-based greedy covering by pre-computed patterns.

Closed itemsets are presented in the framework of FCA [Ganter and Wille, 1999].

A **formal context** is a triple D = (G, M, I), where G = $\{g_1, g_2, ..., g_n\}$ is a set of objects, M = $\{m_1, m_2, ..., m_k\}$ is a set of attributes and I \subseteq G × M is an incidence relation, i.e. (g, m) \in I if the object g has the attribute m. The **derivation operators** (·)' are defined for Y \subseteq G and X \subseteq M as follows:

 $Y' = \{ m \in M \mid \forall g \in Y : glm \}, \ X' = \{ g \in G \mid \forall m \in X : glm \}.$

Y' is the set of attributes common to all objects of Y and X' is the set of objects sharing all attributes of X. An object g is said to contain a pattern (set of items) $X \subseteq M$ if $X \subseteq \{g\}'$. The double application of (·)' is a closure operator. A **closed set** X is such that X = X'' = (X')'. There does not exist another closed set Z such that $X \subseteq Z \subseteq X''$. A **(formal) concept** is a pair (Y, X), where $Y \subseteq G$, $X \subseteq M$ and Y' = X, X' = Y (then X = X'' and Y = Y'').

DYNAMIC PM. KRIMP in few words [Vreeken *et al.*, 2011]

- Patterns are chosen form a **candidate set**, e.g., a set of frequent patterns.
- Order of candidates: length, frequency, lexicographical.
- Patterns are being added in CT gradually using a greedy strategy.
- A pattern is accepted to the code table if it minimise the total length L(D, CT).

WHAT'S WRONG?

- Too many patterns.
- The model is affected by heuristics (disjoint-cover constraints and usage-based probability estimates)

PATTERN SPACE EXPLORATION

• From frequent to 2-closed itemsets.

Pros: form $O(2^{|M|})$ to $O(|M|^2)$; parameter-free; additional compression.

• From usage-based to frequency-based estimates.

Pros: less dependent on heuristics, capture structure underlying the data rather than side effects from heuristics.

 Explore patterns space efficiently, i.e., using projection, closed itemsets, breadth-first search guided by MDL objective, "partial forgetting" information about mined structure.

Substantial shrinkage of the number of attribute to

PATTERNS TO EXPLORE

 consider (projection size after the 1st iteration.
 Fast convergence.
 Meaningful interpretation
 Simple enumeration techniques, a quadraticsized space to explore.
 Pruning pattern space w projections and an MDL based criterion.

REFERENCES

[Ganter and Wille, 1999] B Ganter and R Wille. Formal concept analysis: Logical foundations. Springer Verlag Berlin, RFA, 1999.

)	2-cl	2-closed	Derived from AB, AC, BC	MDL-OPTIMAL	"KeepltSimple"						
	A	BC		2-closed itemsets	projection onto original dataset	A D E	PATTERN TO	O EXPLORE Derived	MDL-OPTIMAL	PATTERN SPACE	
on.	AB	CD	AD	ABC	projection using uncovered attributes	X	itemsets	from	itemsets	ABC	
	A	Æ	AE	ABCD		X X	DE	DE		BDE	Z
	В	D	BD	AE			AD	AD		CDE	-
rith - nter nalysis: Verlag	BI	DE	BE	A B C D E			2-closed Derived itemsets from				(
	C	D	CD	X X X X X X X						PATTERN SPACE	(
	C	DE	DE CE	X X X X X X X X X X X X X X X X X X X	"ExplainInDetail" projection	A D E X		2-closed itemsets	ABC BDE	APPF	
	Induced by a pair of attributes, ordered by length, frequency,			of uncovered relations	XX	AE	AE	AE	AE		
	lexicographically									I hat is an analogue of a ``candidate set"	
	Step 1							Step2		in Krimp	G

[Geng and Hamilton, 2006] Liqiang Geng and Howard J Hamilton. Interestingness measures for data mining: A survey. ACM Computing Surveys (CSUR), 38(3):9, 2006. [Vreeken et al., 2011] Jilles Vreeken, Matthijs Van Leeuwen, and Arno Siebes. Krimp: mining itemsets that compress. DM and KD, 23(1):169–214, 2011.

Future work: numerical and graph pattern mining.